

# Muti Level Physical Layer Coding Based on Optimal and L Array Mapping for Gaussian Relaying Channels

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## Article Info

Article history:

Received 14 February 2015

Received in revised form

20 February 2015

Accepted 28 February 2015

Available online 6 March 2015

## Keywords

PLNC,

BICM,

MSD

## Abstract

A WSN node constantly charges and discharge at short interval, depending on the energy intake. Typically in energy-harvesting system, a capacitor is used for force storage because of its proficient charge and liberation routine and infinite recharge cycle. A innovative network coding communication set of rules is proposed, where 2M uplink and downlink transmission can be proficient within two moment slots. Since each single satellite dish user has reduced receive means, proceeding at the base station and relay has been carefully designed to ensure that co-channel intrusion can be removed wholly. When the charge time is too little, a node is extra likely to practice an energy deficiency. Furthermore, the mean criteria for the projected MPLNC method are investigate, which include the rate design regulation and the category strategy. Moreover, we derive the error proponent and an upper spring of the overall error probability for MPLNC. Our analysis and reproduction results show that MPLNC/MSD has a significant routine advantage in assessment to the to be had bit-interleaved coded intonation (BICM)-based PLNC format.

## 1. Introduction

### Wireless Communication

Wireless communication is the transfer of information stuck between two or more points that are not coupled by an electrical artiste.

The most general wireless technology use radio. With diffusion waves distance can be short, such as a few in dicator for television or as far as thousands or even millions of kilometers for space radio communications. It encompass various types of fixed, mobile, and transportable application, as well as two-way radios.



Fig: 1. Wireless Communication

Fairly less universal methods of achieving wireless connections include the use of other electromagnetic wireless technology, such as light, magnetic, or emotional fields or the use of resonance.

## 2. Wireless Network

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Wireless networking is second-hand to meet many needs. possibly the most common use is to unite mainframe users who take a trip from position to location. a different universal use is for fixed networks that bond via satellite. A wireless communication process is a reasonable alternative to network a LAN segment that must regularly change locations. The following situation justify the use of wireless technology:

- To span a aloofness beyond the capability of archetypal cabling,
- To offer a backup transportation link in case of normal net failure,
- To link portable or impermanent workstations,
- To defeat situations where normal electrics is tricky or financially unreasonable, or
- To remotely join mobile users or networks.

Developers have to to think about some parameter linking Wireless RF technology for superior developing wireless networks:

- Sub-GHz against 2.4 GHz frequency trends
- in expenses range and sequence life
- warmth and data rate
- association topology and node ability

Application may engross point-to-point communication, point-to-multipoint communication, broadcasting, cellular networks and extra wireless networks, Wi-Fi knowledge.



Fig: 2. Wireless Networks Applications

### 3. Network Coding

Network code is a method of optimizing the flow of digital data in a network by transmits digital evidence concerning messages. When the bits of digital facts arrive at the destination, the transmitted note is deduced rather than openly reassembled.

In network code, routers and switch are replace by devices called coders. Instead of direct the packet toward their ultimate purpose like blood cells from end to end a system of arteries; the coders put on the air metadata in the appearance of digital confirmation about the message along multiple paths concurrently. Conversely, the metadata incoming from two or more source may be united into a only packet. This allotment method can increase the effective capacity of a network by minimize the numeral and sternness of bottlenecks. The improvement is most distinct when network travel amount is near the maximum capacity obtainable with conventional routing. When a phone has adequate digital evidence, it can compute the proposed note/package. Even if some package on some of the routes are lost or mutilated, the novel message gets through if the received digital confirmation is adequate.

### 4. Related Work

In [1] Wooseok Nam, Sae-Young Chung et al presents Capacity of the Gaussian Two-way Relay Channel to within  $1/2$  Bit, TRC has been studied in the context of network coding for wireless networks due to its simple structure. However, the capacity region of the general TRC is still unknown. In several classical relaying strategies for the one-way relay channel such as amplify-and forward decode-and-forward and compress-and-forward were extended and applied to the TRC. AF relaying is a very simple and practical strategy, but due to the noise amplification, it cannot be optimal in throughput at low signal to noise ratios.

In [2] Bobak Nazer, Michael Gastpar et al presents Compute-and-Forward: Harnessing Interference through Structured Codes. Interference is usually viewed as an obstacle to communication in wireless networks. This paper proposes a new strategy, compute-and-forward, that exploits interference to obtain significantly higher rates between users in a network. The key idea is that relays should decode linear functions of transmitted messages according to their observed channel coefficients rather than ignoring the interference as noise.

In [3] Brett Hern and Krishna Narayanan et al presents Multilevel Coding Schemes for Compute-and-Forward. Physical layer network coding or Compute and Forward is a new paradigm in wireless networks where each relay in a network decodes a function of the transmitted messages and broadcasts the value of this function to the other nodes in the network. This has been shown to provide significant increase in achievable rates for some networking problems .We consider the design of coding schemes for the wireless two-way relaying channel when there is no channel state information at the transmitter.

In [4] Vishnu Nambodiri, Vijayaradharaj T. Muralidharan and B. Sundar Rajan et al presents Wireless Bidirectional Relaying and Latin Squares.

The Latin Squares constructed using the first procedure, helps towards reducing the total number of

network coding maps used. The second procedure helps in the construction of certain Latin Squares for M-PSK signal set from the Latin squares obtained for  $M=2$ -PSK signal set. The idea of physical layer network coding for the two way relay channel was first introduced where the multiple access interference occurring at the relay was exploited so that the communication between the end nodes can be done using a two stage protocol.

In [5] Meir Feder Et al presents A simpler derivation of the coding theorem Yuval Lomnitz, A simple proof for the Shannon coding theorem, using only the Markov inequality, is presented. The technique is useful for didactic purposes, since it does not require many preliminaries and the information density and mutual information follow naturally in the proof. It may also be applicable to situations where typicality is not natural. The way information theory is introduced in most textbooks and graduate courses, requires one to first get acquainted with the concepts of entropy, mutual information, typicality, etc, before being able to understand this proof.

### 5. Proposed System

Numerous self-determining linear binary codes are useful for each source, one per intonation level in MPLNC. message that in turn confined by channel code over the strident guide is the network codeword's of two-node' post, not the human being letters. For each intonation level, the indistinguishable linear binary code is thus used for both source. To reliably recover the network open sesame, two classical decode methods, MSD and PID, are considered at the relay bump for the planned MPLNC scheme.

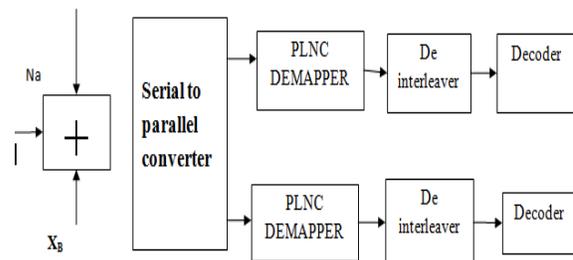


Fig. 2. Block Diagram

### 6. Signal Model

The transmit operation are usually carried out in two program stage, namely, the MA point and the dissemination stage. For the period of the MA stage, A and B separately pass on their messages to the relay node. Each memo is coded and modulate at both source nodes.

The signal received at the relay node

$$Y_r = \sqrt{P_A} X_A + \sqrt{P_B} X_B + Z_r$$

Let  $a$  and  $b$  be the transmit codeword's of A and B, correspondingly. With PLNC, the transmit node does not decode in assistance messages disjointedly, but only recovers the network open sesame  $c = a \oplus b$ . The relay node then generates a new signal  $x_r$  and broadcast it to A and B. Since A and B know their own in sequence, the desired in sequence can be improved by XOR operation, e.g.,  $b = c \oplus a$  at A and  $a = c \oplus b$  at B. Since the

propagation communication to A and B does not cause cross prying due to priori in sequence, the classical coded intonation scheme can be worn for the BC stage as in the well-known point-to-point conduit.

### 7. MPLNC: Decoding Structure

To consistently get better the network open sesame at the transmit node, two decode approaches are measured for the projected MPLNC idea.

### 8. MPLNC/MSD

The ceiling a posteriori prospect (MAP) demapper and an individual conduit decoder for each level. The decode is perform in L stage, in which each stage is decoded alone starting on or after the lowly stage. The decision from all lower level are considered for the high level decoding, base on a priori in sequence about the earlier level from the human being decoders, the log-likelihood ratio (LLR) of  $c_i$  in the  $i$ th plane can be calculated as subsequent:

$$\begin{aligned} \Lambda_M(c_i) &= \log \frac{P_r(c_i = 0 | y_r, c_0, \dots, c_{i-1})}{P_r(c_i = 1 | y_r, c_0, \dots, c_{i-1})} \\ &= \log \frac{\sum_{x' \in M_0^0, \dots, i-1} P_r(y_r | x') P_r(x_{NC} = x')}{\sum_{x' \in M_1^0, \dots, i-1} P_r(y_r | x') P_r(x_{NC} = x')} \\ &\neq \frac{\sum_{x' \in M_0^0, \dots, i-1} P_r(y_r | x')}{\sum_{x' \in M_1^0, \dots, i-1} P_r(y_r | x')} \end{aligned}$$

Finally,  $\Lambda_M(c_i)$  is then used as the personality decoder input of the  $i$ th plane code  $C_i$ .

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### 9. MPLNC/PID

MPLNC/ PID disregard the dependency between diverse levels and carry out the demapping process devoid of using the decision of other level. Then, the LLR for the  $i$ th level tin can give by

$$\begin{aligned} \Lambda_P(c_i) &= \log \frac{P_r(c_i = 0 | y_r)}{P_r(c_i = 1 | y_r)} \\ &= \log \frac{\sum_{x' \in M_0^i} P_r(y_r | x') P_r(x_{NC} = x')}{\sum_{x' \in M_1^i} P_r(y_r | x') P_r(x_{NC} = x')} \end{aligned}$$

### 10. Conclusion

In this document, we offer a multi-level physical-layer complex coding plan that optimizes the transmit recital for both symmetric and asymmetric travel in a Gaussian cooperative spread channel. To supplementarily amplify the achievable multiplicity gain, two communication protocol have also be planned when there are numerous relays and the numeral of the antenna at the pedestal station and relay is increased. mathematical results have been provide to display the recital of the proposed network coded program protocol with the assessment to the point in time sharing base network code code of behavior. We resultant the realizable rate for the show of arbitrary constellation. Based on that, we also provided strategy for code rate collection for each level and the most favorable gathering labeling at both cause nodes. above and beyond, we derivative the error supporter to analyze the communiqué reliability based on the finite coded measurement lengthwise.

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